

## KS2 ROLLING PROGRAMME

Cycle A	Autumn Term 2019	Spring Term 2020	Summer Term 2020
<b>English</b>	National Curriculum English – also some cross-curricular work	National Curriculum English – also some cross-curricular work	National Curriculum English – also some cross-curricular work
<b>Mathematics</b>	National Curriculum Mathematics	National Curriculum Mathematics	National Curriculum Mathematics
<b>Science Y 3/4</b>	Animals including humans (Y3/Y4)	Electricity (Y4)	Plants (Y3) Living things & their habitats (Y4)
<b>Y 5/6</b>	Animals including humans (Y5/Y6)	Forces (Y5) Electricity (Y6)	Living things & their habitats (Y5 & 6) Evolution & Inheritance (Y6)
<b>Geography</b>	Countries & cities of the UK		Investigating Our Local Area (linked to History topic below)
<b>History</b>	Changes in Britain from the Stone Age to the Iron Age	Britain's settlement by Anglo-Saxons & Scots	Local History study (linked to Geography topic above)
<b>Art &amp; Design /D&amp;T</b>	National Curriculum A&D/D&T	to support cross-curricular themes	throughout the year
<b>Music</b>	National Curriculum for Music	to support cross-curricular themes	throughout the year
<b>P.E.</b>	Team games Gymnastics Swimming (8 weeks)	Dance  Net/ Wall Games	Striking and Fielding Games Invasion Games Athletics
<b>R.E.</b>	3.2 Religion, Family & Community: Commitments, codes for living Christmas/Harvest	3.2 Prayer - The Lord's Prayer - 5 daily Islamic prayers  Easter	4.3 Spiritual Expression Christianity – Music & worship
<b>Computing</b>	National Curriculum Computing eSafety & technology Use IT across curriculum including Internet to create, organise, manipulate & retrieve digital content. Coding Y5/6 5a Coding Y3/4 4a	National Curriculum Computing Use IT across curriculum including Internet to create, organize, manipulate & retrieve digital content.  Coding Y5/6 5a Coding Y3/4 4a	National Curriculum Computing Use IT across curriculum including Internet to create, organize, manipulate & retrieve digital content.  Coding Y5/6 5b Coding Y3/4 4b
<b>PHSE/Citizenship RSE</b>	Circle Time	British Values	Christopher Winter Project Y3/4 Valuing Difference, Keeping Safe Y5 Puberty Y6 Relationship & Reproduction

## KS 2 ROLLING PROGRAMME

Cycle B	Autumn Term 2020	Spring Term 2021	Summer Term 2021
<b>English</b>	National Curriculum English – also some cross-curricular work	National Curriculum English – also some cross-curricular work	National Curriculum English – also some cross-curricular work
<b>Mathematics</b>	National Curriculum Mathematics	National Curriculum Mathematics	National Curriculum Mathematics
<b>Science Y3/4</b>	Sound (Y4) States of Matter (Y4)	Forces & Magnets (Y3)	Rocks (Y3) Light (Y3)
<b>Science Y5/6</b>	Working Scientifically in KS 2	Properties & changes of Materials (Y5)	Earth & Space (Y5) Light (Y6)
<b>Geography</b>	Climates & physical features Water cycle		Studying Ordnance Survey maps
<b>History</b>		British History beyond 1066 - The Tudors	Non- European Society that contrasts with British History Mayan Civilisation
<b>Art &amp; Design /D&amp;T</b>	National Curriculum A&D/D&T	to support cross-curricular themes	throughout the year
<b>Music</b>	National Curriculum for Music	to support cross-curricular themes	throughout the year
<b>P.E.</b>	Games skills –Football/Tag Rugby Swimming (9 weeks)	Gymnastics/Dance Drumba Net/ Wall Games	Striking and Fielding Games Invasion Games Outdoor & Adventurous Activities Athletics
<b>R.E.</b>	3.1 Beliefs & questions - Christians 5.3 Beliefs & Questions- Islam, Hinduism & non-religion – Christmas/Harvest	5.4 Beliefs in action – in the world; arts & architecture 5.2 What Matters to Christians? - Easter	6.3 Beliefs in action in the World 6.4 What was the Kindertransport?
<b>Computing</b>	National Curriculum Computing eSafety & technology Use IT across curriculum including Internet to create, organise, manipulate & retrieve digital content. Coding Y5/6 6a Coding Y3/4 3a	National Curriculum Computing Use IT across curriculum including Internet to create, organize, manipulate & retrieve digital content.  Coding Y5/6 6a Coding Y3/4 3a	National Curriculum Computing Use IT across curriculum including Internet to create, organize, manipulate & retrieve digital content. Coding Y5/6 6b Coding Y3/4 3b
<b>PHSE/Citizenship RSE</b>	Circle Time	PHSE	Christopher Winter Project Y3/4 Growing Up Y5 Puberty Y6 Relationship & Reproduction

## KS2 ROLLING PROGRAMME

Cycle C	Autumn Term 2021	Spring Term 2022	Summer Term 2022
<b>English</b>	National Curriculum English – also some cross-curricular work	National Curriculum English – also some cross-curricular work	National Curriculum English – also some cross-curricular work
<b>Mathematics</b>	See National Numeracy Strategy	National Curriculum Mathematics	National Curriculum Mathematics
<b>Science Y 3/4</b>	Animals including humans (Y3/Y4)	Electricity (Y4)	Plants (Y3) Living things & their habitats (Y4)
<b>Y 5/6</b>	Animals including humans (Y5/Y6)	Forces (Y5) Electricity (Y6)	Living things & their habitats (Y5 & 6) Evolution & Inheritance (Y6)
<b>Geography</b>	Position & significance of latitude & longitude Land use & economic activity		
<b>History</b>		Ancient Egypt The achievements of the earliest civilizations – an overview & in-depth study of Ancient Egypt	Ancient Greece A study of Greek life & achievements & their influence on the western world
<b>Art &amp; Design /D&amp;T</b>	National Curriculum A&D/D&T	to support cross-curricular themes	throughout the year
<b>Music</b>	National Curriculum for Music	to support cross-curricular themes	throughout the year
<b>P.E.</b>	Swimming (8 weeks) Dance	Gymnastics Net/ Wall Games Drumba	Striking and Fielding Games Invasion Games Athletics
<b>R.E.</b>	3.3 Worship & sacred places – Christian Stories of faith (parables) Christmas/Harvest	4.1 The journey of life & death (LCP 5) 4.2 Symbols & Religious expression (Pilgrimage to Southwell Minster) Easter (LCP 3 Lesson 11)	3.3 Worship & sacred places – Islam (visit to Mosque) 6.2 – Religion, family & community
<b>Computing including eSafety</b>	National Curriculum Computing Use IT across curriculum including Internet to create, organise, manipulate & retrieve digital content. Coding Y5/6 5a Coding Y3/4 4a	National Curriculum Computing Use IT across curriculum including Internet to create, organize, manipulate & retrieve digital content. Coding Y5/6 5a Coding Y3/4 4a	National Curriculum Computing Use IT across curriculum including Internet to create, organize, manipulate & retrieve digital content. Coding Y5/6 5b Coding Y3/4 4b
<b>PHSE/Citizenship RSE</b>	Circle time	PHSE	Christopher Winter Project Y3/4 Valuing Difference, Keeping Safe Y5 Puberty Y6 Relationship & Reproduction

## KS2 ROLLING PROGRAMME

Cycle D	Autumn Term 2022	Spring Term 2023	Summer Term 2023
<b>English</b>	National Curriculum English – also some cross-curricular work	National Curriculum English – also some cross-curricular work	National Curriculum English – also some cross-curricular work
<b>Mathematics</b>	National Curriculum Mathematics	National Curriculum Mathematics	National Curriculum Mathematics
<b>Science Y 3/4</b>	Sound (Y4) States of Matter (Y4)	Forces & Magnets (Y3)	Rocks (Y3) Light (Y3)
<b>Y 5/6</b>	Working Scientifically in KS 2	Properties & changes of Materials (Y5)	Earth & Space (Y5) Light (Y6)
<b>Geography</b>	Countries & major cities of our World A World Tour		Contrasting regions
<b>History</b>		The Roman Empire & its impact on Britain Romans on the Rampage	The Viking & Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor
<b>Art &amp; Design /D&amp;T</b>	Art, craft & design from different times & cultures. Christmas	Famous Artists – colour, pattern, texture, tone. Easter	Sketching from experience & imagination.
<b>Music</b>	National Curriculum for Music	to support cross-curricular themes	throughout the year
<b>P.E.</b>	Gymnastics Swimming (8 weeks)	Dance Net/ Wall Games	Striking and Fielding Games Invasion Games Outdoor & Adventurous Activities Athletics
<b>R.E.</b>	4.4 Religion, family, community, worship, celebration, ways of living – Hinduism Christmas	6.1 Teachings, Wisdom & Authority	3.4 Inspirational people from the past e.g. Moses, Jesus Muhammad (pbuh) 5.1 Inspirational people today
<b>Computing</b>	National Curriculum Computing eSafety & technology Use IT across curriculum including Internet to create, organise, manipulate & retrieve digital content. Coding Y5/6 6a Coding Y3/4 3a	National Curriculum Computing Use IT across curriculum including Internet to create, organize, manipulate & retrieve digital content.  Coding Y5/6 6a Coding Y3/4 3a	National Curriculum Computing Use IT across curriculum including Internet to create, organize, manipulate & retrieve digital content. Coding Y5/6 6b Coding Y3/4 3b
<b>PHSE/Citizenship RSE</b>	Circle time	British Values	Christopher Winter Project Y3/4 Growing Up Y5 Puberty Y6 Relationship & Reproduction